

# MARE IMBRIUM

M. W. Hume

$\text{♩} = 40$

Oboe *mf dim.* *mp*

Violin I *pp* *p* *cresc.* *ff* *gliss.*

Violin II *p* *f*

8 Ob. *p* *mf*

Vln. I *mp* *pp* *p*

Vln. II *mp* *pp* *p*

12 Ob. *p*

Vln. I *mf* *p*

Vln. II *mf* *mp*

18

Ob. *f* 3 3 3 3

Vln. I

Vln. II *p* *p* 3

23

Ob. *ff*

Vln. I *f* *mf* *ff*

Vln. II *f* *mf* *ff*

28

Ob. *mp* *p*

Vln. I *p* *mf*

Vln. II *p* *mf*

31

Ob. *mf* *mp*

Vln. I

Vln. II *mp* 3 3 *mf* 3 3

33

Ob. *ff* *mf*

Vln. I *p* *mp* *f*

Vln. II *f* *p*

38

$\text{♩} = 80$

Ob. *p* *mf*

Vln. I *p* *mf*

Vln. II *p* *mf*

42

Ob. *p* *mf*

Vln. I *p* *mf*

Vln. II *p* *mf*

45

Ob. *p* *mf*

Vln. I *p* *mf*

Vln. II *p* *mf*

48

Ob.

Vln. I

Vln. II

*mf*

51

Ob.

Vln. I

Vln. II

*mf*

54

Ob.

Vln. I

Vln. II

57

Ob.

Vln. I

Vln. II

59

Ob.

Vln. I

Vln. II

62

♩ = 40

Ob.

Vln. I

Vln. II

*mf* *f*

*mf* *mf*

67

Ob.

Vln. I

Vln. II

72

Ob.

Vln. I

Vln. II

76

Ob.

Vln. I

Vln. II

80

Ob.

Vln. I

Vln. II

83

Ob.

Vln. I

Vln. II

86

Ob.

Vln. I

Vln. II

*f*

*f*

*f*

3

91

Ob.  
Vln. I  
Vln. II

*dim.*

*dim.*

*dim.*

Detailed description: This musical score shows three staves for measures 91 through 94. The top staff is for the Oboe (Ob.), the middle for Violin I (Vln. I), and the bottom for Violin II (Vln. II). All staves use a treble clef. The Oboe part begins with a quarter note G4, followed by quarter notes A4 (sharped), B4 (sharped), and C5. The Violin I and II parts begin with quarter notes G3 (sharped) and F3 (sharped) respectively. In measure 92, the Oboe plays a half note G4 with a fermata, while the Violins play quarter notes G3 and F3. In measure 93, the Oboe plays a half note A4 with a fermata, and the Violins play quarter notes G3 and F3. In measure 94, the Oboe plays a half note B4 with a fermata, and the Violins play quarter notes G3 and F3. The word 'dim.' is written below the first measure of each staff, with a dashed line extending across the measures. The piece concludes with a double bar line at the end of measure 94.